



IOS Sensors

• Proximity sensor

- A <u>proximity sensor</u> deactivates the display and <u>touchscreen</u> when the device is brought near the face during a call. This is done to save battery power and to prevent inadvertent inputs from the user's face and ears.
- Ambient light sensor
 - An <u>ambient light sensor</u> adjusts the display brightness which saves battery power and prevents the screen from being too bright or too dark.
- Magnetometer
 - A <u>magnetometer</u> is used to measure the strength and direction of the magnetic field in the vicinity of the device. Sometimes certain devices or radio signals can interfere with the magnetometer requiring users to either move away from the interference or re-calibrate by moving the device in a figure-eight motion. The iPhone also features a Compass app showing a compass that points in the direction of the magnetic field.



IOS Sensors

- Gyroscopic sensor
 - Beginning with the iPhone 4, Apple's smartphones also include a gyroscopic sensor, enhancing its perception of how it is moved.
- Radio
 - Some previous iPhone models contained a chip capable of receiving <u>radio signals</u>; however, Apple has the FM radio feature switched off because there was no antenna connected to the chip. Later iterations of the iPhone (starting with the iPhone 7), however, do not contain radio chips at all.



























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Summary

- Anything that can be converted to voltage can be measured
- Absolute vs incremental sensors
- MEMs are getting cheaper and more accurate
- Sensor fusion
- Indirect measurements